UX WRITERS

Final project | UX writer: Alison Geldart Handshake Style Guide

UX content principles

These content principles will help make the user experience helpful and simple for our users.

When writing for users, you should:

- 1. Make sure user questions are answered with tooltips or microcopy.
- 2. Use the same names for things throughout the app to reassure the user that they can trust us.
- 3. Never tell the user off for getting it wrong.
- 4. Imagine yourself using the app. Is it clear what's going to happen, what you have to do?

Voice

When we write for the Handshake app, we want to use a consistent voice. Here's how to sound like Handshake.

Voice characteristics

To personify Handshake, I have in mind my accountant from when I was a freelancer, Glyn. Glyn was businesslike but approachable and not at all intimidatingly austere or too serious.

Voice attributes

- attentive, e.g. "How's the business going?"
- knowledgeable, e.g "This is the way to do it"
- supportive, e.g "Yes!" "That's it!"

Word choice

	l l	i
USE THESE WORDS	DON'T USE THESE WORDS	RATIONALE
Project Owner	Client	Too ambiguous - who is the client in this relationship?
Freelancer / Project Worker	Client, Contractor	
Track (time)	Monitor	Track is active and neutral; Monitor suggests surveillance and lack of trust
Payment	Invoice; Bill	More modern and doesn't sound like boring paperwork. *Research to check this*
Manage	Do	The words to use are more active
Organize		
Project	Job	More modern, creative, and flexible.

Tone

- Positive situations, such as completed actions, can be less businesslike but shouldn't be too casual. The tone should be reassuring and supportive.
- Negative situations, such as error messages, shouldn't blame or shame, but instead instruct and educate.

Styles

Follow these style rules throughout the app interface.

Page titles

- Capitalize each word if it is the name of features/people specific to the app: Project Profile, Project List, Dashboard, Project Owner, Project Worker
- Text size: 30pt
- No punctuation at the end
- Style: should start with a verb in infinitive/imperative (a command, e.g. Manage the project, Organize the payment). Avoid questions apart from where confirmation of an action is needed.

Headings

• Initial capital (only first letter), except the names of features/people specific to the app: Project Profile, Project Owner, Project Worker

- Text size: 24pt
- No punctuation at the end, unless an exclamation mark (!) but don't use these too much.
- Style: should start with a verb in infinitive/imperative (a command, e.g. Manage the project, Organize the payment). Avoid questions apart from where confirmation of an action is needed.

Instructions

- Text size: 18pt
- Use standard sentence punctuation and capitalization.
- Style: Use our brand's voice and tone. Instructions should be short, clear, supportive, encouraging, and authoritative.

Tooltips

- Text size 18pt
- Use standard sentence punctuation and capitalization.
- Style: Use our brand's voice and tone. Instructions should be short, clear, supportive, encouraging, and authoritative.
- When to use:
 - to make it clear what information is required and how it should be formatted.
 - to outline what will happen next where the buttons do not do this.
 - to add legal requirements.
 - To reinforce how Handshake is doing the admin work on behalf of the user.

Button text

- Initial capital (only first letter)
- Text size 20pt
- No punctuation at the end
- Style: Use only 1 or 2 words

Date formats

DAY (2 numbers) - MONTH (full in letters) - YEAR (4 numbers) (*unless the app is for the US market, then it should be MONTH - DAY, YEAR) Writing the month as a word makes it easier to understand at a glance

Time formats

Partial hours shown as decimals, e.g. 2.5 for 2 and a half, 1.75 for 1 and three quarters etc.

Currency formats

Currency symbol (\$ etc) - comma after the thousands, no decimal places unless they contain a number above 0.